

Wang Liu Dong
 CHARACTER NAME
 Lvl 10M Human
 CLASS 9/13 M RACE M

Mark
 PLAYER NAME
 NE 16D
 ALIGNMENT PRIMARY DEITY

DRAGONSTAR CHARACTER SHEET

LEVEL	SIZE	AGE	SEX	HEIGHT	WEIGHT	EYES	HAIR
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STR	16	3		
DEX	17	3		
CON	14	2		
INT	14	2		
WIS	17	3		
CHA	13	1		

TOTAL	AC	26	= 10
	FLAT FOOTED	23	
	VS TOUCH		
	XP		
	INITIATIVE	3	= 3
	BASE ATTACK BONUS		

SAVING THROWS	TOTAL	BASE SAVE	ABILITY MODIFIER	MAGIC MODIFIER	MISC MODIFIER	TEMP MODIFIER	OTHER MODIFIERS
CON FORTITUDE	13	9	2		2		
DEX REFLEX	12	9	3				
WIS WILL	7	4	3				

ATTACK BONUS	TOTAL	BASE ATTACK BONUS	ABILITY MODIFIER	SIZE MODIFIER	MISC MODIFIER	TEMP MODIFIER
STR MELEE	10	8	2			
DEX RANGED						

WEAPON	TOTAL ATTACK BONUS	DAMAGE	CRITICAL
Primary Hand	+14	1-10+4	
RANGE	WEIGHT	TYPE	SIZE
			amulet

WEAPON	TOTAL ATTACK BONUS	DAMAGE	CRITICAL
offhand	+9		
RANGE	WEIGHT	TYPE	SIZE

WEAPON	TOTAL ATTACK BONUS	DAMAGE	CRITICAL
ring of stockings	-	1d8+2	
RANGE	WEIGHT	TYPE	SIZE
			electrical

ARMOR	TYPE	ARMOR BONUS	MAX DEX BONUS
CHECK PENALTY	SPELL FAILURE	SPEED	WEIGHT

SHIELD	ARMOR BONUS	CHECK PENALTY	SPELL FAILURE
WEIGHT	SPECIAL PROPERTIES		

EXTRA DAMAGE	ENEMY 1	ENEMY 2	ENEMY 3	ENEMY 4

WEAPON AND ARMOR PROFICIENCIES
<input type="checkbox"/> SIMPLE WEAPONS <input type="checkbox"/> LIGHT ARMOR <input type="checkbox"/> HEAVY ARMOR <input type="checkbox"/> MARTIAL WEAPONS <input type="checkbox"/> MEDIUM ARMOR <input type="checkbox"/> POWER ARMOR <input type="checkbox"/> SHIELDS

HP	164	HIT DIE TYPE	8	DAMAGE REDUCTION	
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CROSS-CLASS	SKILLS		ABILITY	TOTAL	SKILL RANKS	ABILITY MODIFIER	MISC MODIFIER
	MAX RANKS						
<input type="checkbox"/> ALCHEMY			INT	=			
<input type="checkbox"/> ANIMAL EMPATHY			CHA	=			
<input type="checkbox"/> APPRAISE			INT	=			
<input checked="" type="checkbox"/> BALANCE			DEX	7	4	3	
<input checked="" type="checkbox"/> BLUFF			CHA	=			
<input checked="" type="checkbox"/> CLIMB			STR	8	4	2	
<input type="checkbox"/> CONCENTRATION			CON	=			
<input checked="" type="checkbox"/> CRAFT				=			
<input type="checkbox"/> CRYPTOGRAPHY			INT	=			
<input type="checkbox"/> DECIPHER SCRIPT			INT	=			
<input type="checkbox"/> DEMOLITIONS			INT	=			
<input type="checkbox"/> DIPLOMACY			CHA	=			
<input type="checkbox"/> DISABLE DEVICE			INT	=			
<input type="checkbox"/> DISGUISE			CHA	=			
<input checked="" type="checkbox"/> ESCAPE ARTIST			DEX	15	12	3	
<input type="checkbox"/> FORGERY			INT	=			
<input type="checkbox"/> FREEFALL			DEX	=			
<input type="checkbox"/> GATHER INFORMATION			CHA	=			
<input type="checkbox"/> HANDLE ANIMAL			CHA	=			
<input type="checkbox"/> HEAL			WIS	=			
<input checked="" type="checkbox"/> HIDE			DEX	9	6	3	
<input type="checkbox"/> INNUENDO			WIS	=			
<input type="checkbox"/> INTIMIDATE			CHA	=			
<input type="checkbox"/> INTUIT DIRECTION			WIS	=			
<input checked="" type="checkbox"/> JUMP			STR	=			
<input type="checkbox"/> KNOWLEDGE (ARCANA)			INT	=			
<input type="checkbox"/> KNOWLEDGE (EMPIRE)			INT	=			
<input type="checkbox"/> KNOWLEDGE (ENGINEERING)			INT	=			
<input type="checkbox"/> KNOWLEDGE (HISTORY)			INT	=			
<input type="checkbox"/> KNOWLEDGE (LOCAL)			INT	=			
<input type="checkbox"/> KNOWLEDGE (NATURE)			INT	=			
<input type="checkbox"/> KNOWLEDGE (RELIGION)			INT	=			
<input type="checkbox"/> KNOWLEDGE (_____)			INT	=			
<input type="checkbox"/> KNOWLEDGE (_____)			INT	=			
<input checked="" type="checkbox"/> LISTEN			WIS	7	4	3	
<input checked="" type="checkbox"/> MOVE SILENTLY			DEX	9	6	3	
<input type="checkbox"/> NAVIGATE			INT	=			
<input type="checkbox"/> OPEN LOCK			DEX	=			
<input type="checkbox"/> PERFORM			CHA	=			
<input type="checkbox"/> PICK POCKET			DEX	=			
<input type="checkbox"/> PILOT			DEX	=			
<input checked="" type="checkbox"/> PROFESSION			WIS	=			
<input type="checkbox"/> PROFESSION				=			
<input type="checkbox"/> READ LIPS			INT	=			
<input type="checkbox"/> REPAIR			INT	=			
<input type="checkbox"/> RESEARCH			WIS	=			
<input type="checkbox"/> RIDE			DEX	=			
<input type="checkbox"/> SCRY			INT	=			
<input type="checkbox"/> SEARCH			INT	14	12	2	
<input type="checkbox"/> SENSE MOTIVE			WIS	=			
<input type="checkbox"/> SPELLCRAFT			INT	=			
<input type="checkbox"/> SPOT			WIS	6	3	3	
<input checked="" type="checkbox"/> SWIM			STR	14	12	2	
<input checked="" type="checkbox"/> TUMBLE			DEX	9	6	3	
<input type="checkbox"/> URBAN LORE			WIS	=			
<input type="checkbox"/> USE DEVICE			INT	=			
<input type="checkbox"/> USE MAGIC DEVICE			CHA	=			
<input type="checkbox"/> USE ROPE			DEX	=			
<input type="checkbox"/> WILDERNESS LORE			WIS	=			

INDICATES A "CROSS-CLASS" SKILL WHICH COSTS DOUBLE
 INDICATES AN "EVERYONE" SKILL WHICH MAY BE USED UNTRAINED
 ♦ INDICATES THAT AN ARMOR PENALTY, IF ANY, APPLIES
 * INDICATES A -1 PENALTY PER 5 LB. OF GEAR

