

Gort Merplefuzzy

CHARACTER NAME

Shadow Knight

CLASS

Dark Elf

RACE

13

LEVEL

EverQuest®

Role Playing Game

Ryan Lockhart

PLAYER

Mark's Campaign

CAMPAIGN

NE

ALIGNMENT

DEITY

EXPERIENCE / TRAINING

8,400 297

4,079

ABILITIES

PHYSICAL

ABILITY NAME	BASE SCORE	ITEM BONUSES	ABILITY SCORE	BUFF BONUS	BUFFED SCORE
STRENGTH	16	+2	18		
DEXTERITY	16				
CONSTITUTION	13	+2	15		

MENTAL

ABILITY NAME	BASE SCORE	ITEM BONUSES	ABILITY SCORE	BUFF BONUS	BUFFED SCORE
INTELLIGENCE	19	+1	20		
WISDOM	13				
CHARISMA	11	-1	10		

COMBAT

DEFENSE

ARMOR CLASS	DEX MODIFIER	SIZE MODIFIER	ARMOR	SHIELD	OTHER BONUSES	ARMOR CLASS	TEMPORARY BONUSES	TEMP AC
-10+	2		8			20	+2	22

ARMOR	TYPE	AC BONUS
Bloodstained Armor	Heavy	8
CHECK PENALTY	SPELL FAILURE	WEIGHT

-4 40% 24.5 +2

SPECIAL PROPERTIES

Ghost Touch, shadow

SHIELD	AC BONUS	WEIGHT	CHECK PENALTY	SPELL FAILURE

SPECIAL PROPERTIES

PROTECTIVE ITEM	AC BONUS	MAGIC BONUS TYPE

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SAVING THROWS	BASE SAVE	ABILITY MODIFIER	ITEM BONUSES	OTHER BONUSES	TOTAL	TEMPORARY BONUSES	TEMP TOTAL
FORTITUDE CONSTITUTION	8	1			9		
REFLEX DEXTERITY	4	2		2	8		
WILL WISDOM	6	1			7		

NOTES: Magic, Sonic +1

RESISTANCES	ITEM BONUSES	OTHER BONUSES	RESISTANCE	TEMPORARY BONUSES	TEMP RESISTANCE
ACID			80		80
COLD			5		5
DISEASE			5		5
ELECTRICITY			5		5
FIRE			5		5
MAGIC	4	5		9	
POISON					
SONIC	4			4	

NOTES:

GENDER: M
 SIZE: 5'2"
 HEIGHT: 103
 WEIGHT: 120
 AGE: 16
 EYES: White
 HAIR: Black
 SKIN:

HEALTH

BASE HP	ITEM BONUSES	HIT POINTS	OTHER BONUSES	HIT POINTS
156	5	161		
CURRENT HP				

121 147 130 161 209 188 163
 99 81 44 28 12 -18

TEMPORARY HP

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SKILLS

ARMOR CHECK PENALTY = -4

WEIGHT PENALTY (-1 per 5 lbs) = -10

FEATS

- Ambidexterity
- Parry (tree)
- Two Weapon Fighting
- Weapon Focus (longsword)
- Lightning Reflexes
- Double Attack

RACIAL ABILITIES

Ultravision

CLASS ABILITIES

Harm Touch
Disease Resistance
Finishing Blow
Armed Coating

INVENTORY

OTHER GEAR

ITEM	WEIGHT	ITEM	WEIGHT
Claud's Knuckle Ring			
Wooden Key			
Thex Mallet Parts			
Sheer Bone Mask			
Copper Ring of Omila			
Rusty Shoulder Pad			
Braided Cloth Band			
Golden Chain Mail (Mail)			

WEALTH



SPELLS

MANA KEY ABILITY	ABILITY MODIFIER	LEVEL	MANA	MODIFIERS	MANA POOL TOTAL	CURRENT MANA
TAT	7	X2X	7	= 98	+ 1 = 99	-12 - 12 + 11
MANA KEY ABILITY	MEDITATION SKILL RANKS	MANA RECOVERY RATE				-10
7	+ 9	= 16				

PREPARED SPELLS

	SPELL NAME	MANA COST
1	Lesser Shielding	4
2	Shock of Ice	5
3	Shock of Fire	2
4	Shock of Lightning	7
5	Column of Frost	6
6	Quest Firestorm x2	20
7	Root	5
8	Gate	12

SPELL NAME (MYSTIC CAPACITY)	MANA COST
9	
10	
11	
12	

SPELL SAVING THROW DC'S	CHARISMA MODIFIER
MIND-AFFECTING SPELLS	10+ <input type="text" value="-1"/> = <input type="text" value="9"/> + SPELL LEVEL

MANA KEY ABILITY MODIFIER	
OTHER SPELLS	10+ <input type="text" value="7"/> = <input type="text" value="17"/> + SPELL LEVEL

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SPELL	SPELL LEVEL	MANA COST	MAGIC SCHOOL
Frost Bolt - 1d8	3	2	Evocation
Numbing Cold - 1d6	3	2	Evocation
Shock of Frost - 1d6	3	1	Evocation
Minor Shielding	1	2	Abjuration
Gate	2	12	Alteration
Root	2	5	Alteration
Shock of Fire - 3d6	4	2	Evocation
Icestrike - 1d10	4	5	Evocation
Lesser Shielding	3	4	Abjuration
Column of Frost - 3d8	5	6	Evocation
Fire Bolt - 4d8	5	7	Evocation
Shock of Ice - 3d10	5	5	Evocation
Shock of Lightning	6	10	Evocation
Bind Affinity	4	20	Altered
Resistant Skin	4	1	Abjuration
Firestorm	6	10	Evocation