





## Innate Racial Spells

Name	DC	Saving Throw	Time	Duration	Range	Comp.	Spell Resistance	School	Source
<input type="checkbox"/> Daylight	22	None	1 standard action	200 minutes [D]	Touch	V, S	No	Evocation [Light]	RSRD: SpellsD-E.rtf
<i>Effect:</i> 60-ft. radius of bright light.					<i>Target:</i> Object touched				
* =Domain/Speciality Spell									

# Sorcerer Spells

LEVEL	0	1	2	3	4	5	6	7	8	9
<b>KNOWN</b>	9	8	7	6	6	6	4	4	3	2
<b>PER DAY</b>	6	9	8	8	8	8	7	7	6	4

## LEVEL 0

Name	DC	Saving Throw	Time	Duration	Range	Comp.	Spell Resistance	School	Source
□□□□ Arcane Mark	19	None	1 standard action	Permanent	0 ft.	V, S	No	Universal	RSRD: SpellsA-B.rtf
<i>Effect:</i> Inscribes a personal rune [visible or invisible].					<i>Target:</i> One personal rune or mark, all of which must fit within 1 sq. ft.				
□□□□ Dancing Lights	19	None	1 standard action	18 minute [D]	Medium (280')	V, S	No	Evocation [Light]	RSRD: SpellsD-E.rtf
<i>Effect:</i> Creates torches or other lights.					<i>Target:</i> Up to four lights, all within a 10-ft.-radius area				
□□□□ Daze	21	Will negates	1 standard action	1 round	Close (70')	V, S, M	Yes	Enchantment (Compulsion) [Mind-Affecting]	RSRD: SpellsD-E.rtf
<i>Effect:</i> Humanoid creature of 4 HD or less loses next action.					<i>Target:</i> One humanoid creature of 4 HD or less				
□□□□ Detect Magic	19	None	1 standard action	Concentration, up to 18 minutes [D]	60 ft.	V, S	No	Divination	RSRD: SpellsD-E.rtf
<i>Effect:</i> Detects spells and magic items within 60 ft.					<i>Target:</i> Cone-shaped emanation				
□□□□ Light	19	None	1 standard action	180 minutes [D]	Touch	V, M/DF	No	Evocation [Light]	RSRD: SpellsH-L.rtf
<i>Effect:</i> Object shines like a torch.					<i>Target:</i> Object touched				
□□□□ Message	19	None	1 standard action	60 minutes	Medium (160')	V, S, F	No	Transmutation [Language-Dependent]	RSRD: SpellsM-O.rtf
<i>Effect:</i> Whispered conversation at distance.					<i>Target:</i> 6 creatures				
□□□□ Open/Close	19	Will negates (object)	1 standard action	Instantaneous	Close (70')	V, S, F	Yes (object)	Transmutation	RSRD: SpellsM-O.rtf
<i>Effect:</i> Opens or closes small or light things.					<i>Target:</i> Object weighing up to 30 lb. or portal that can be opened or closed				
□□□□ Read Magic	19	None	1 standard action	180 minutes	Personal	V, S, F	No	Divination	RSRD: SpellsP-R.rtf
<i>Effect:</i> Read scrolls and spellbooks.					<i>Target:</i> You				
□□□□ Resistance	19	Will negates (harmless)	1 standard action	1 minute	Touch	V, S, M/DF	Yes (harmless)	Abjuration	RSRD: SpellsP-R.rtf
<i>Effect:</i> Subject gains +1 on saving throws.					<i>Target:</i> Creature touched				

## LEVEL 1

Name	DC	Saving Throw	Time	Duration	Range	Comp.	Spell Resistance	School	Source
□□□□ Charm Person	22	Will negates	1 standard action	18 hours	Close (70')	V, S	Yes	Enchantment (Charm) [Mind-Affecting]	RSRD: SpellsC.rtf
<i>Effect:</i> Makes one person your friend.					<i>Target:</i> One humanoid creature				
□□□□ Identify	20	None	1 hour	Instantaneous	Touch	V, S, M/DF	No	Divination	RSRD: SpellsH-L.rtf
<i>Effect:</i> Determines properties of magic item.					<i>Target:</i> One touched object				
□□□□ Mage Armor	20	Will negates (harmless)	1 standard action	18 hours [D]	Touch	V, S, F	No	Conjuration (Creation) [Force]	RSRD: SpellsM-O.rtf
<i>Effect:</i> Gives subject +4 armor bonus.					<i>Target:</i> Creature touched				
□□□□ Magic Missile	20	None	1 standard action	Instantaneous	Medium (280')	V, S	Yes	Evocation [Force]	RSRD: SpellsM-O.rtf
<i>Effect:</i> 5 missiles that do 1d4+1 damage each.					<i>Target:</i> Up to five creatures, no two of which can be more than 15 ft. apart				
□□□□ Sleep	22	Will negates	1 round	18 minutes	Medium (280')	V, S, M	Yes	Enchantment (Compulsion) [Mind-Affecting]	RSRD: SpellsS.rtf
<i>Effect:</i> Puts 4 HD of creatures into magical slumber.					<i>Target:</i> One or more living creatures within a 10-ft.-radius burst				

## LEVEL 2

Name	DC	Saving Throw	Time	Duration	Range	Comp.	Spell Resistance	School	Source
□□□□ Invisibility	21	Will negates (harmless) or Will negates (harmless, object)	1 standard action	18 minutes [D]	Personal or touch	V, S, M/DF	Yes (harmless) or Yes (harmless, object)	Illusion (Glamer)	RSRD: SpellsH-L.rtf
<i>Effect:</i> Subject is invisible for 18 minutes or until it attacks.					<i>Target:</i> You or a creature or object weighing no more than 1800 lbs				
□□□□ Knock	21	None	1 standard action	Instantaneous; see text	Medium (280')	V	No	Transmutation	RSRD: SpellsH-L.rtf
<i>Effect:</i> Opens locked or magically sealed door.					<i>Target:</i> One door, box, or chest with an area of up to 10 sq. ft./level				
□□□□ Levitate	21	None	1 standard action	18 minutes [D]	Personal or close	V, S, F	No	Transmutation	RSRD: SpellsH-L.rtf
<i>Effect:</i> Subject moves up and down at your direction.					<i>Target:</i> You or one willing creature or one object, total weight up to 1800 lbs				
□□□□ Mirror Image	21	None	1 standard action	18 minutes [D]	Personal; see text	V, S	No	Illusion (Figment)	RSRD: SpellsM-O.rtf
<i>Effect:</i> Creates decoy duplicates of you [1d4 +6, max 8].					<i>Target:</i> You				
□□□□ See Invisibility	21	None	1 standard action	180 minutes [D]	Personal	V, S, M	No	Divination	RSRD: SpellsS.rtf
<i>Effect:</i> Reveals invisible creatures or objects.					<i>Target:</i> You				

## LEVEL 3

Name	DC	Saving Throw	Time	Duration	Range	Comp.	Spell Resistance	School	Source
□□□□ Haste	22	Fortitude negates (harmless)	1 standard action	18 rounds	Close (70')	V, S, M	Yes (harmless)	Transmutation	RSRD: SpellsH-L.rtf
<i>Effect:</i> 18 creatures moves faster, +1 on attack rolls, AC, and Reflex saves.					<i>Target:</i> 18 creatures, no two of which can be more than 30 ft. apart				
□□□□ Hold Person	24	Will negates; see text	1 standard action	18 rounds [D]; see text	Medium (280')	V, S, F/DF	Yes	Enchantment (Compulsion) [Mind-Affecting]	RSRD: SpellsH-L.rtf
<i>Effect:</i> Paralyzes one humanoid for 18 rounds.					<i>Target:</i> One humanoid creature				
□□□□ Lightning Bolt	22	Reflex half	1 standard action	Instantaneous	120 ft.	V, S, M	Yes	Evocation [Electricity]	RSRD: SpellsH-L.rtf
<i>Effect:</i> Electricity deals 10d6 damage.					<i>Target:</i> 120-ft. line				
□□□□ Magic Circle against Chaos	22	Will negates (harmless)	1 standard action	180 minutes	Touch	V, S, M/DF	No; see text	Abjuration [Lawful]	RSRD: SpellsM-O.rtf
<i>Effect:</i> +2 to AC and saves, counter mind control, hedge out elementals and outsiders in 10-ft. radius and 180 minutes.					<i>Target:</i> 10-ft.-radius emanation from touched creature				

\* =Domain/Specialty Spell

## Sorcerer Spells LEVEL 4

Name	DC	Saving Throw	Time	Duration	Range	Comp.	Spell Resistance	School	Source
□□□□□ Charm Monster	25	Will negates	1 standard action	18 days	Close (70')	V, S	Yes	Enchantment (Charm) [Mind-Affecting]	RSRD: SpellsC.rtf
<i>Effect:</i> Makes monster believe it is your ally.					<i>Target:</i> One living creature				
□□□□□ Dimensional Anchor	23	None	1 standard action	18 minutes	Medium (280')	V, S	Yes (object)	Abjuration	RSRD: SpellsD-E.rtf
<i>Effect:</i> Bars extradimensional movement.					<i>Target:</i> Ray				
□□□□□ Invisibility, Greater	23	Will negates (harmless)	1 standard action	18 rounds [D]	Personal or touch	V, S	Yes (harmless) or Yes (harmless, object)	Illusion (Glamer)	RSRD: SpellsH-L.rtf
<i>Effect:</i> As invisibility, but subject can attack and stay invisible.					<i>Target:</i> You or creature touched				
□□□□□ Polymorph	23	None	1 standard action	18 minutes [D]	Touch	V, S, M	No	Transmutation	RSRD: SpellsP-R.rtf
<i>Effect:</i> Gives one willing subject a new form.					<i>Target:</i> Willing living creature touched				

## LEVEL 5

Name	DC	Saving Throw	Time	Duration	Range	Comp.	Spell Resistance	School	Source
□□□□□ Dominate Person	26	Will negates	1 round	18 days	Close (70')	V, S	Yes	Enchantment (Compulsion) [Mind-Affecting]	RSRD: SpellsD-E.rtf
<i>Effect:</i> Controls humanoid telepathically.					<i>Target:</i> One humanoid				
□□□□□ Feeblemind	26	Will negates; see text	1 standard action	Instantaneous	Medium (280')	V, S, M	Yes	Enchantment (Compulsion) [Mind-Affecting]	RSRD: SpellsF-G.rtf
<i>Effect:</i> Subject's Int and Cha drop to 1.					<i>Target:</i> One creature				
□□□□□ Hold Monster	26	Will negates; see text	1 standard action	18 rounds [D]; see text	Medium (280')	V, S, M/DF	Yes	Enchantment (Compulsion) [Mind-Affecting]	RSRD: SpellsH-L.rtf
<i>Effect:</i> As hold person, but any creature.					<i>Target:</i> One living creature				
□□□□□ Permanency	24	None	2 rounds	Permanent; see text	See text	V, S, XP	No	Universal	RSRD: SpellsP-R.rtf
<i>Effect:</i> Makes certain spells permanent.					<i>Target:</i> See text				

## LEVEL 6

Name	DC	Saving Throw	Time	Duration	Range	Comp.	Spell Resistance	School	Source
□□□□□ Chain Lightning	25	Reflex half	1 standard action	Instantaneous	Long (1120')	V, S, F	Yes	Evocation [Electricity]	RSRD: SpellsC.rtf
<i>Effect:</i> 18d6 damage; 18 secondary bolts each deal half damage.					<i>Target:</i> One primary target, plus 18 secondary targets [each of which must be within 30 ft. of the primary target]				
□□□□□ Suggestion, Mass	27	Will negates	1 standard action	18 hours or until completed	Medium (280')	V, M	Yes	Enchantment (Compulsion)	RSRD: SpellsS.rtf
<i>Effect:</i> As suggestion, plus 18 subjects.					<i>Target:</i> 18 creatures, no two of which can be more than 30 ft. apart				
□□□□□ True Seeing	25	Will negates (harmless)	1 standard action	18 minutes	Touch	V, S, M	Yes (harmless)	Divination	RSRD: SpellsT-Z.rtf
<i>Effect:</i> Lets you see all things as they really are.					<i>Target:</i> Creature touched				

## LEVEL 7

Name	DC	Saving Throw	Time	Duration	Range	Comp.	Spell Resistance	School	Source
□□□□□ Banishment	26	Will negates	1 standard action	Instantaneous	Close (70')	V, S, F	Yes	Abjuration	RSRD: SpellsA-B.rtf
<i>Effect:</i> Banishes 36 HD of extraplanar creatures.					<i>Target:</i> One or more extraplanar creatures, no two of which can be more than 30 ft. apart				
□□□□□ Summon Monster VII	26	None	1 round	18 rounds [D]	Close (70')	V, S, F/DF	No	Conjuration (Summoning)	RSRD: SpellsS.rtf
<i>Effect:</i> Calls extraplanar creature to fight for you.					<i>Target:</i> One or more summoned creatures, no two of which can be more than 30 ft. apart				
□□□□□ Teleport, Greater	26	None and Will negates (object)	1 standard action	Instantaneous	Personal and touch	V	No and Yes (object)	Conjuration (Teleportation)	RSRD: SpellsT-Z.rtf
<i>Effect:</i> As teleport, but no range limit and no off-target arrival.					<i>Target:</i> You and touched objects or other touched willing creatures				

## LEVEL 8

Name	DC	Saving Throw	Time	Duration	Range	Comp.	Spell Resistance	School	Source
□□□□□ Planar Binding, Greater	27	Will negates	10 minutes	Instantaneous	Close (70')	V, S	No and Yes; see text	Conjuration (Calling)	RSRD: SpellsP-R.rtf
<i>Effect:</i> As lesser planar binding, but up to 18 HD.					<i>Target:</i> Up to three elementals or outsiders, totaling no more than 18 HD, no two of which can be more than 30 ft. apart when they appear.				
□□□□□ Polymorph Any Object	27	Fortitude negates (object); see text	1 standard action	See text	Close (70')	V, S, M/DF	Yes (object)	Transmutation	RSRD: SpellsP-R.rtf
<i>Effect:</i> Changes any subject into anything else.					<i>Target:</i> One creature, or one nonmagical object of up to 1800 cu. ft.				

## LEVEL 9

Name	DC	Saving Throw	Time	Duration	Range	Comp.	Spell Resistance	School	Source
□□□□□ Wish	28	See text	1 standard action	See text	See text	V, XP	Yes	Universal	RSRD: SpellsT-Z.rtf
<i>Effect:</i> As limited wish, but with fewer limits.					<i>Target:</i> See text				

\* =Domain/Specialty Spell



# G'Banrak

Planetouched (Aasimar)

RACE

30

AGE

Male

GENDER

Darkvision (60'), Normal

VISION

Lawful Good

ALIGNMENT

Right

DOMINANT HAND

5' 9"

HEIGHT

135 lbs.

WEIGHT

blue

EYE COLOUR

golden

SKIN COLOUR

golden, flowing

HAIR

home world's destruction

PHOBIAS

upright and fair, friendly

PERSONALITY TRAITS

exploring other worlds

INTERESTS

high, let's shop

SPOKEN STYLE

Rissa

RESIDENCE

City of the Gods

LOCATION

None

REGION

## Description:

An incredible beauty of a woman.... heavenly.

## Biography:

## Notes:

### Character Sheet Notes:

Tactical Nude Advantage