

CHARACTER: Adolph Nougat
 RACE: Myconid
 CLASS: Fighter
 ALIGNMENT: Chaotic Neutral
 DEITY: —
 LEVEL: Ftr 11
 EXPERIENCE: 1
 PENALTY: —
 GENDER: M
 AGE: 20
 SIZE: M
 HEIGHT: 5'6"
 WEIGHT: 100
 COMPLEXION: white w/green spots
 HAIR: None



BIRTH / PAST / FAMILY: _____ NATIONALITY / RESIDENCE: _____
 APPEARANCE: _____ CLOTHING: _____
 PERSONALITY / MANNERISMS: _____ NOTES: _____

ABILITY SCORES		SCORE	MOD	TEMP SCORE	TEMP MOD
STR		22	+6		
DEX		20	+5		
CON		22	+6		
INT		16	+3		
WIS		22	+6		
CHA		19	+4		

SAVING THROWS						
	TOTAL	BASE SAVE	ABI MOD	MAGIC MOD	MISC MOD	TEMP MOD
FORT (CON)	19	11	6		2	
REF (DEX)	11	4	5		2	
WILL (WIS)	12	4	6		2	

SAVING THROW MODIFIERS
 4, 1, 1 Myconid

HIT POINTS			TOTAL	CURRENT	SUBDUAL
172					

LIFT OVER HEAD	LIFT OFF GROUND	PUSH / DRAG
1 x MAX LOAD	2 x MAX LOAD	5 x MAX LOAD

LOAD	SPEED	MAX LOAD	MAX DEX	CHK PEN	NORM	NORM	NORM
	L			NORM	NORM	NORM	
	M		+3	-3	x4		
	H		+1	-6	x3		

ARMOR CLASS	25	=	10	+	9	+		+	5	+		+	1		
	NORMAL				ARMOR BONUS				SHIELD BONUS				DEX MOD	SIZE MOD	MISC MOD

AC MODIFIERS
 +1 Natural (Myconid)

ARMOR & PROTECTION						
TYPE	ARMOR BONUS	MAX DEX	CHECK PEN	SPELL FAIL	SPEED	WGT LBS
Combat Armor	+9					

PROFICIENT WITH LIGHT ARMOR MEDIUM ARMOR HEAVY ARMOR SHIELDS

INITIATIVE	+5	=	5	+	
	DEX MOD				MISC MOD

INITIATIVE MODIFIERS
 +1 Myconid

ATTACK BONUSES						
	TOTAL ATTACK BONUS	BASE ATTACK BONUS	ABI MOD	SIZE MOD	MISC MOD	TEMP MOD
MELEE (STR)	20	14	6			
RANGED (DEX)	19	14	5			

ATTACK BONUS MODIFIERS	
+3	Myconid

WEAPONS		ATTACK BONUS	DAMAGE	CRITICAL	RANGE	SIZE	TYPE	WGT LBS	NOTES & RELATED FEATS
Short sword	18 18 13 13	8	10/8+10	13/x2					
Blaster Pistol	17 17 12 12	8	30/8+4	20/x2					

WEAPON PROFICIENCIES	<input type="checkbox"/> ALL SIMPLE	<input checked="" type="checkbox"/> ALL MARTIAL

COMBAT FEATS & BENEFITS / NOTES

